

# Human2Go and Bodyworks

Tuesday, 06 June 2006

Last Updated Wednesday, 25 May 2016

Welcome to Human2Go home of Bodyworks, Handyworks and Humanworks.

BodyWorks is a SolidWorks native, adjustable human body model, for use in product design and ergonomic simulation. The BodyWorks model uses a unique joint system that allows for easy and precise adjustment of limbs into the position you desire.

Come and visit our Kiosk at SolidWorks World 2008 in San Diego!

The easy to use BodyWorks interface allows you the choice of several standard body percentile heights and common body positions that will preset the model into a position close to that required by your situation, so that only simple tweaking is required to get the body positioned precisely to your needs.

In order to use BodyWorks, you will need to have SolidWorks 2000 or higher.

Handyworks is a fully articulated hand, ideal for the design of any hand held devices or to check products for hand access and clearance. Handyworks can be used as a stand-alone model, or can be mated to any of the various BodyWorks models.

We can undertake the modelling of custom body parts, organs or skeletal features for integration into the bodyworks range. Please note however that we would expect you to supply the specific anthropometric data upon which you want the body parts or organs to be modelled.

Contact us and find out how we can provide a solution for you